

**STATEMENT REGARDING FEDERALLY SPONSORED RESEARCH OR DEVELOPMENT**

5

## 10

## 15

20

25

a connection may require several hops, causing cumulative degradation of service quality.

It is well known that high capacity networks can reduce connection blocking and improve quality of service.

5 In general, high capacity variable-size data packet switches, hereinafter referred to as universal switches, are desirable building blocks for constructing high performance, high capacity networks. A universal switch transfers variable-size packets without the need for  
10 fragmentation of packets at ingress. It is also rate regulated to permit selectable transport capacities on links connected to other universal switches. A universal switch is described in Applicant's co-pending United States Patent Application entitled RATE-CONTROLLED MULTI-CLASS  
15 HIGH-CAPACITY PACKET SWITCH which was filed on February 4, 1999 and assigned Serial No. 09/244,824, the specification of which is incorporated herein by reference.

Due to the high-volatility of data traffic in large networks such as the Internet and the difficulties in  
20 short-term engineering of such network facilities, a distributed packet switch with an agile core is desirable. Such a switch is described in Applicant's co-pending United States Patent Application entitled SELF-CONFIGURING DISTRIBUTED SWITCH which was filed on April 6, 1999 and  
25 assigned Serial No. 09/286,431, the specification of which is incorporated herein by reference. In a switch with an agile core, core capacity allocations are adapted in response to variations in spatial traffic distributions of data traffic switched through the core. This requires  
30 careful co-ordination of the packet switching function at edge modules and a channel switching function in the core

of the switch. Nonetheless, each edge module need only be aware of the available capacity to each other edge module in order to schedule packets. This greatly simplifies the traffic control function and facilitates quality-of-service control.

Several architectural alternatives can be devised to construct an edge-controlled wide-coverage high capacity network. In general the alternatives fall into static-core and adaptive-core categories.

#### 10 Static-core

In a static core switch, the inter-module channel connectivity is fixed (i.e., is time-invariant) and the reserved path capacity is controlled entirely at the edges by electronic switching, at any desired level of granularity. Several parallel paths may be established between an ingress module supporting traffic sources and an egress module supporting traffic sinks. The possible use of a multiplicity of diverse paths through intermediate modules between the ingress module and the egress module may be dictated by the fixed inter-module connectivity. A path from an ingress module to an egress module is established either directly, or through switching at an intermediate module. The capacity of a path may be a fraction of the capacity of each of the concatenated links constituting the path. A connection is controlled entirely by the ingress and egress modules and the core connectivity remains static. The capacity of a path is modified relatively slowly, for example in intervals of thousand-multiples of a mean packet duration; in a 10 Gb/s medium, the duration of a 1 K-bit packet is a 100 nanoseconds while a path capacity may be modified at intervals of 100

5

## Adaptive-core

10

20

30



5

## 10

15

20

30

the traffic. In a two-hop connection, packet-switching occurs at an intermediate edge module between an ingress edge module and an egress edge module.

5 The edge modules are preferably universal switches described in Applicant's co-pending Patent application filed February 4, 1999. A distributed packet switch of global coverage comprising a number of electronic universal switch modules interconnected by a distributed optical core is preferred. The distributed core comprises a number of  
10 memoryless core modules, and each core module comprises several parallel optical space switches. In order to enable direct connections for traffic streams of arbitrary rates, the inter-module connection pattern is changed in response to fluctuations in data traffic loads.

15 The capacity of a distributed switch in accordance with the invention is determined by the capacity of each edge module and the capacity of each of the parallel space switches in the core. The distributed switch enables an economical, scalable high-capacity, high-performance  
20 Internet.

The distributed switch may be viewed as a single global switch having intelligent edge modules grouped into a number of regional distributed switches, also called regions, the regional distributed switches being  
25 interconnected to form the global switch. Although there is an apparent "hierarchy" in the structure of the global distributed switch in accordance with the invention, the global distributed switch in accordance with the invention is in fact a single-level, edge-controlled, wide-coverage  
30 packet switch.

**BRIEF DESCRIPTION OF THE DRAWINGS**

Further features and advantages of the present invention will become apparent from the following detailed description, taken in combination with the appended drawings, in which:

Fig. 1-A is a schematic diagram illustrating an architecture for a global distributed switch in accordance with the invention, in which an edge module is connected to a regional core center and a plurality of global core centers by multi-channel links;

Fig. 1-B shows the connectivity of edge modules to regional core modules;

Fig. 1-C shows the connectivity of edge modules to global core modules;

Fig. 2-A is a schematic diagram illustrating the architecture of a global distributed switch in accordance with the invention, in which multi-channels from an edge module in a region to the plurality of global core centers are shuffled so that an edge module can connect to several edge modules in other regions;

Fig. 2-B illustrates the use of an array of shufflers, instead of a single higher-capacity shuffler, in the architecture of Fig. 2-A;

Fig. 3-A is a schematic diagram illustrating an architecture for a global network in accordance with the invention, in which a plurality of channels from an edge module connect to several global core centers through a cross-connector to permit adjustments of channel allocation according to estimated changes in spatial traffic distributions;

Fig. 4-A schematically illustrates the "shuffling" of wavelength division multiplexed (WDM) channels between a high capacity edge module and a plurality of global core centers in a global network in accordance with the invention;

Fig. 5 is a schematic diagram of an exemplary medium capacity global distributed switch, the structure of which is modeled after the structure of the global distributed switch shown in Fig. 1.;

Fig. 6 is a schematic diagram in which a multi-channel link from each edge module to the global core modules is connected to a shuffler or a cross-connector adapted to modify channel connectivity to a plurality of global core modules;

Fig. 7 is a connection matrix showing intra-regional connectivity and an example of inter-regional channel allocation when the global distributed switch is connected as shown in Fig. 1-A;

Fig. 8 is a connection matrix showing intra-regional connectivity and a further example of inter-regional channel allocation when the global distributed switch is connected as shown in Fig. 1-A; and



Fig. 9 is a connection matrix showing intra-regional connectivity and an example of inter-regional channel allocation when the global distributed switch is connected as shown in Fig. 2-A or Fig. 3-A.

5 It will be noted that throughout the appended drawings, like features are identified by like reference numerals.

#### **DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT**

10 A high-performance global distributed switch, forming a global network with a capacity of an order of several Petabits per second (Pb/s) is provided by the invention. In accordance with the invention, the high-performance global distributed switch includes high capacity (Terabits per second) universal switches as edge  
15 modules, and an agile channel-switching core. Control of the global distributed switch is exercised from the edge modules.

As shown in Fig. 1-A, a global distributed switch 100 in accordance with the invention includes a  
20 plurality of edge modules 122 that are clustered to form distributed regional switches 124, also called regions for brevity. The distributed regional switches 124 are interconnected by global core centers 126, which are preferably adaptive optical switches, as will be explained  
25 below in more detail. The edge modules of a distributed regional switch 124 are interconnected by a regional core center 128. Each regional core center 128 comprises a plurality of regional core modules 140 as illustrated in Fig. 1-B and each regional core module 140 is associated  
30 with a regional module master controller 142. Each edge

module 122 preferably has a large number of dual ports (a dual port comprises an input port and an output port). The edge modules 122 are preferably universal data packet switches. A universal data packet switch is an electronic switch that switches variable-size data packets under rate control. The universal switch handles rate regulated traffic streams as well as "best effort" unregulated traffic streams. For the latter, a universal switch allocates service rates internally based on the occupancy of packet queues. The universal data packet switch is described in Applicant's co-pending United States Patent application entitled RATE-CONTROLLED MULTI-CLASS HIGH-CAPACITY PACKET SWITCH which was filed on February 4, 1999 and assigned Serial No. 09/244,824, the specification of which is incorporated herein by reference.

Fig. 1-B shows the connectivity of edge modules 122 to regional core modules 140 in a regional core center 128. Each regional core module 140 has a controller 142. As will be explained below, controller 142 is preferably accessed through a collocated edge module 122 that is installed in the vicinity of a regional core module 140.

Fig. 1-C shows the connectivity of edge modules 122 to global core modules 180 within a single global core center 126. Each global core module 180 has a controller 182 which is preferably accessed through an edge module 122 that is collocated with said each global core module 180. Edge module 122 connects to a plurality of global core centers 126;

#### **Distributed Regional Switch**

As mentioned earlier, the global distributed switch 100, 200, or 300, is preferably constructed by

6721271  
"SECRET" 31331400

5

25

30

**Section 609**

5

15

20

30

### Time coordination

In the high capacity global network according to the present invention, each region 124 would include a number of distributed regional core modules 140 (Fig. 1-B),  
5 and each global core center 126 would include a number of distributed global core modules 180 (Fig. 1-C). Each core module, whether regional or global, must have an associated and collocated edge module 122 for control purposes. A controller is connected to a port, or a number of ports, of  
10 collocated edge module 122. A regional core module 140 or a global core module 180 is not directly connected to a controller. Instead, an edge module 122 that is collocated with a regional core module 140 receives a channel, or a number of time-slots of a time-slotted channel, from each  
15 other edge module 122 connected to the regional core module. The data sent from each edge module 122 to an edge module 122 collocated with a specific core module include payload data as well as reconfiguration control data. In turn, each edge module 122 must have a number of timing  
20 circuits equal to the number of regional core modules 140 in the specific region to which said edge module belongs. Each edge module 122 must also have a number of additional timing circuits, said number being equal to the number of global core modules 180 to which said edge module connects.

25 An edge module 122 collocated with a regional core module 140 hosts a regional core module controller 142 which functions as a master controller of the regional core module. An edge module 122 collocated with a global core module 180 hosts a global core module controller 182 which  
30 functions as a master controller of the global core module.

5

15

30



5

10

15

20

30



module 140 includes at least two space switches. The space switches in each regional core center 128 must have the same number of input ports and the same number of output ports.

5

#### **Distributed Regional Switch with an Optical Core**

Each edge module 122 has a fixed number  $W \leq J$  of one-way channels to the core, and it receives a fixed number, preferably equal to  $W \leq J$ , of one-way channels from the core. The former are hereafter called A-channels, and the latter are called B-channels. A path from an edge module 122-X to an edge module 122-Y is formed by joining an A-channel that emanates from edge module 122-X to a B-channel that terminates on edge module 122-Y. Connecting the A-channel to the B-channel takes place at a space switch in a regional core module 140. The number of paths from any edge module 122 to any other edge module 122 can vary from zero to W. The process of changing the number of paths between two modules is a reconfiguration process that changes the connection pattern of edge module pairs. A route from an edge module 122-X to another edge module 122-Y may have one path or two concatenated paths joined at an edge module 122-U other than edge modules 122-X or 122-Y. This path is referenced as a loop path and it includes two hops. A larger number of concatenated paths, having several hops, may be used to form a route. However, this leads to undesirable control complexity.

If the core is not reconfigured to follow the spatial and temporal traffic variations, a high traffic load from an edge module 122-X to an edge module 122-Y may have to use one or more loop-path routes, as described above. A loop-path route is a route from an edge

module 122-X to and edge module 122-Y that switches data at an intermediate edge module 122-U. A loop-path route may not be economical since it uses more transmission facilities and an extra step of data switching at an intermediate edge module. In addition, tandem packet switching in the loop path adds to delay jitter.

It is emphasized that the objective of reconfiguration is to maximize the proportion of the inter-edge-module traffic that can be routed directly without recourse to tandem switching in a loop path. However, connections from an edge module 122-X to an edge module 122-Y, which collectively require a capacity that is much smaller than a channel capacity, preferably use loop-path routes. Establishing a direct path in this case is wasteful unless the path can be quickly established and released, which may not be feasible. For example, a set of connections from an edge module 122-X to an edge module 122-Y collectively requiring a 100 Mb/s capacity in a switch core, with a channel capacity of 10 Gb/s uses only 1% of a channel capacity. If a core reconfiguration is performed every millisecond, the connection from edge module 122-X to edge module 122-Y could be re-established every 100 milliseconds to yield a 100 Mb/s connection. This means that some traffic data arriving at module 122-X may have to wait for 100 milliseconds before being sent to module 122-Y. A delay of that magnitude is unacceptable and a better solution is to use a loop path where the data traffic for the connections flows steadily via a tandem switched loop path through one of the edge modules 122 other than edge modules 122-X or 122-Y.

10

09-06-1987

15

25

30

In order to provide direct paths for all edge-module pairs in a region 124, an internal capacity expansion at the edge modules 122 is required to offset the effect of under-utilized channels. The expansion may be determined by considering the case of full load under extreme traffic imbalance. Consider an extreme case where an edge module may send most of its traffic to another edge module while sending insignificant, but non-zero, traffic to the remaining (N-2) edge modules, resulting in (N-2) almost unutilized channel slots emanating from the edge module. The maximum relative waste in this case is  $(N-2) / (S \times J)$ , where N is the number of edge modules in a region 124, J is the number of channels connecting an edge module 122 to a regional core center 128, and S is the number of time slots per channel. With  $N = 128$ ,  $J = 128$ , and  $S = 16$ , yielding a region (regional distributed switch)

capacity of 160 Terabits per second (Tb/s), at a 10 Gb/s channel capacity, the maximum relative waste is about 0.0625. The computation of the required number of channels,  $J$ , between an edge module 122 and a region 124 must take into account potential capacity waste (0.0625 in the above example) if direct paths are established for all pairs within a region.

Even with the use of time-slotted channels, it may be desirable, however, to aggregate traffic streams of low intensity in a conventional manner and perform an intermediate switching stage in order to avoid capacity waste. A traffic stream with an intensity of 0.1 of a channel-slot capacity can be switched at an intermediate point to conserve core capacity at the expense of a smaller waste in edge capacity. The threshold at which such a trade-off becomes beneficial is an engineering issue. Generally, it is desirable that only a very small proportion of the total traffic, preferably less than 5%, be switched at an intermediate point. This can be realized using a folded architecture where an edge module is enabled to switch incoming channels from a regional core module 140 to outgoing channels connected to any core module 140 in said regional core center 128. The edge modules 122 in global distributed switch structures 100, 200, and 300 are folded edge modules.

### Global Switch

In overview, a global multi Peta-bits-per-second network, can be configured as shown schematically in Fig. 1. It includes a number of distributed regional switches 124, each with a capacity of the order of 40 to 160 Tb/s. The distributed regional switches (regions) 124

are interconnected by the global core centers 126 shown on the right side of Fig. 1. A global core center 126 may comprise a plurality of global core modules 180 as illustrated in Fig. 1-C. The optical wavelength shufflers 240 (Fig. 2-A), or cross-connectors 340 (Fig. 3-A), connecting the edge modules to the global channel switches are optional. Deploying shufflers 240 leads to a desirable distribution of channel connections as will be explained below in connection with Fig. 9. Deploying cross-connectors 340 adds a degree of freedom to the channel routing process resulting in increased efficiency, as will be illustrated, also with reference to Fig. 9. It is noted however that one or more of the cross connectors may be virtually static, being reconfigured over relatively long intervals.

Each edge module 122, which is implemented as an electronic switching node, has three interfaces: a source/sink interface, a regional interface, and a global interface. A plurality of optical wavelength shufflers 240 optical cross connectors 340 enhances network connectivity where each edge module 122 can have at least one channel to at least one edge module 122 in each region 124. The multiplicity of alternate paths for each edge-module-pair enhances the network's reliability.

Fig. 2-B illustrates a modular construction of a shuffler 240. Preferably, the shuffler 240 should be capable of directing any channel from incoming multi-channel link 132 to any channel in outgoing multi-channel link 232. The connection pattern is static and is set at installation time. A high capacity shuffler having a large number of ports is desirable. However, an array of shufflers of lower number of ports can be used to realize

acceptable connectivity. Fig. 2-B illustrates the use of lower-size shufflers each connecting to a subset of the edge modules 122 of a region 124.

Similarly, Fig. 3-B illustrates the use of an array of lower-size cross connectors 342, each supporting a subset of the edge modules 122 of a region 124.

The outer-capacity of the network is the total capacity of the channels between the edge modules 122 and the traffic sources. The inner capacity of the network is the total capacity of the channels between the edge modules 122 and all the core modules, including both the regional core modules 140 and the global core modules 180. In an efficient network, the ratio of the outer-capacity to inner capacity is close to unity and the higher the proportion of traffic delivered via direct paths, the higher becomes said ratio of outer-capacity to inner capacity. The network structures according to the present invention aim at increasing this ratio.

### **Quadratic and Cubic Scalability**

Two architectural alternatives can be used to realize a network of multi Peta bits per second capacity. The first uses edge modules of relatively high capacities, of the order of 8 Tb/s each, for example, and the second uses edge modules of moderate capacities, of the order of 2 Tb/s each. The total capacity in the first architecture varies quadratically with the edge-switch capacity. The capacity in the second architecture is a cubic function of the edge-switch capacity. The merits of each of the two architectures will be highlighted below.

A global distributed switch  $al_{00}$ , 200, or 300 may have no regional core centers ( $J = 0$ ). An edge module 122 has  $(K + L)$  dual ports comprising  $(K + L)$  input ports and output ports. The  $K$  dual ports are connected to traffic sources and sinks. The  $L$  dual ports are connected to a maximum of  $L$  other edge modules by channels of capacity  $R$  bits/second each, yielding a fully-meshed network of  $(L+1)$  edge modules. The maximum traffic capacity is realized in a hypothetical case where each source edge module sends all its traffic to a single sink edge module, thus reducing a distributed switch of  $N_1$  edge modules to  $N_1$  point-to-point isolated connections,  $N_1 > 1$ . This trivial hypothetical case is, of course, of no practical interest. The maximum non-trivial traffic capacity of a fully-meshed network is realized when the traffic load is spatially balanced so that each edge module transfers the same traffic load to each other edge module. The realizable network capacity is then  $C = \eta \times K \times (L+1) \times R$ ,  $\eta$  being a permissible mean occupancy (less than unity, typically about 0.8) of each channel, all the edge-to-edge traffic loads being statistically identical. Each edge module comprises a source module and a conjugate sink module, forming a paired source module and sink module. The source module and the sink module of an edge module normally share memory and control. Switching through an intermediate edge module is only realizable if the source and sink edge modules are paired and share the same internal switching fabric. If the capacities from each source edge module to each sink edge module are equal, then, with spatial traffic imbalance, a source edge module may have to transfer its traffic load to a given sink



The use of intermediate edge modules 122 results in reducing the meshed-network traffic capacity below the value of the realizable capacity  $C$ . The network should be

designed to accommodate violent traffic variation. In the extreme case where each edge module temporarily sends its entire traffic to a single sink module, other than its own conjugate sink module, the extra traffic load due to tandem transfer reduces the traffic capacity to a value slightly higher than  $0.5 \times C$ . If a non-zero proportion of the traffic emanating from each source module is transferred through an intermediate edge module, then the ratio  $L/K$  (Fig. 10 must be greater than 1.0, i.e., more edge-module capacity is dedicated to core access than to source/sink access, and the overall traffic efficiency is about  $K/L$ . The selection of the ratio  $K/L$  depends on the spatial traffic imbalance (i.e., the variation of traffic intensity for different node pairs), and a mean value of 0.7 would be expected in a moderately volatile environment.

The transport capacity of an edge module, which equals  $(L + K) \times R$ ,  $R$  being the channel capacity in bits per second, limits the network capacity. With a ratio of  $L/K$  of 1.4, an edge module having a total number of dual ports of 384 ports for example (384 input ports and 384 output ports), with  $R = 10$  Gb/s, yields a maximum transport capacity of about 360 Tb/s using 225 edge modules ( $K = 160$ ,  $L = 224$ ). In the example above, the ratio of the outer capacity to inner capacity is about 0.70. The traffic capacity equals the transport capacity multiplied by the mean utilization  $\eta$ .

The ratio of outer capacity to inner capacity increases with core agility (frequent reconfiguration), because agility increases the opportunity to use direct paths. To accommodate extreme traffic distributions as described above, this ratio should be slightly higher than 0.5 in a static-core but can be selected to be about 0.95 with an agile self-configuring optical core.

If it is possible to adapt the core connections to traffic loads so that the capacities from a source edge module to a sink edge module is a function of the respective traffic load, then the overall capacity can be maximized to approach the ideal maximum capacity. In such case, the expansion ratio ( $L/K$ ) can be reduced and with the 384-port edge module,  $K$  and  $L$  may be chosen to be 184 and 200 respectively ( $J$  has been set to zero in this example and  $K + L = 384$ ), yielding a regional distributed-switch transport capacity of about 370 Tb/s using 201 edge modules.

### **Cubic Scalability**

With references to Figs. 1-A, 2-A, and 3-A, An edge module has  $(J + K + L)$  dual ports comprising  $(J + K + L)$  input ports and  $(J + K + L)$  output ports. The  $K$  dual ports are connected to traffic sources and sinks. The  $J$  dual ports are connected to a maximum of  $J$  other edge modules, yielding a fully meshed network-region of  $(J+1)$  edge modules. The maximum traffic capacity of a regional distributed switch (region) being  $C = \eta \times K \times (J+1) \times R$ , where  $R$  is the capacity of a channel (corresponding to a wavelength in a WDM fiber link). The  $L$  dual ports (ingress ports and output ports) of an edge module are connected to  $L$  other network regions.

With a static core, each source edge module is connected to a sink edge module in the same region by at least one channel. There is a maximum of  $J$  alternate paths and each path has a maximum of two hops, i.e., requiring switching at an intermediate edge module 122. The total number of edge modules 122 in the entire global distributed switch 100, 200, or 300, is then  $(J+1) \times (L+1)$ . With static global core centers 126, each source edge module can reach each sink edge module of a different region 124 through several alternate paths of at most two hops each. With a static global core center 126 of uniform structure, having similar connectivity between regions, only one edge module 122 in a region is directly connected to an edge module 122 in another region as illustrated in Fig. 7. The maximum traffic capacity of the two-hop static-core network is realized when the traffic load is spatially balanced so that each edge module transfers the same traffic load to each other edge module. The network capacity is then  $C = \eta \times K \times (J+1) \times (L+1) \times R$ ,  $\eta$  being the permissible occupancy of each channel as defined above, all the edge-module to edge-module traffic loads being statistically identical. With the same edge-module parameters used for the example with  $J = 0$  described above. (384 dual ports each,  $R = 10$  Gb/s), and selecting  $L = K = J = 128$ , the overall transport capacity grows to about 21.3 Pb/s, using 16641 edge modules 122. The ratio of the outer capacity to the inner capacity, in this example, is 0.5.

With agile regional core centers 128, and agile global core centers 126, the above high traffic capacities can be realized even with large variations of the spatial distribution of the traffic.

With a given edge-module capacity, capacities of the global distributed switch 100, 200, or 300 below the above upper-bound ( $C = \eta \times K \times (J+1) \times (L+1) \times R$ ) result from the use of more than one channel from an edge module 122 to each other edge module 122 in the same region, and/or the use of more than one channel from each edge module in a region 124-A to each other region 124. In such cases, the number of edge modules 122 per region becomes  $J1 \leq (J + 1)$  and the number of regions 124 becomes  $L1 \leq (L + 1)$ , and the traffic capacity of the global distributed switch is then:  
 $C = \eta \times K \times (J1) \times (L1) \times R$

In overview, the objective of an agile core is to adapt the ingress/egress capacity to follow the traffic load and, hence, to increase the proportion of direct routes.

Fig. 5 is a schematic of an exemplary medium capacity distributed switch 100 with agile core modules, 140 and 180, the structure of which is modeled after the structure of the global distributed switch 100 shown Fig. 1. The configuration of the global distributed switch shown in Fig. 5 is limited to a small number of edge modules 122, regional core (RC) modules 140, and global core (GC) modules 180, for clarity of illustration. There are four regional switches 124, each having four edge modules 122 and a single regional core module 140. The regional core modules 140 are labeled RC0 to RC3. The edge modules associated with RC0 are labeled  $a_0$  to  $a_3$ , the edge modules associated with RC1 are labeled  $b_0$  to  $b_3$ , and so on. There are four global core modules 180 labeled GC0 to GC3 interconnected as shown in Fig. 5. In the architecture shown in Fig. 5, each edge module 122 connects to only one

of the global core modules 180. For example, edge module (122)  $a_0$  connects by a two-way multi-channel link 132 to global core module GC0, while edge module  $a_1$  connects by a two-way multi-channel link 132 to global core module GC1, and so on.

Fig. 6 is a schematic diagram of a configuration for a global distributed switch 200 in which a multi-channel (L channel) link from each edge module 122 to the global core is connected first to a shuffler 240 or a cross-connector 340. The shuffler 240 is similar to the one shown in Fig. 4a, which shuffles 4-wavelength optical links. The shuffling of channels (wavelengths) results in enabling the inter-regional connectivity to be more distributed, thus increasing the opportunity to establish direct connections between an edge module in one region and an edge module in another region. In other words, this increases the proportion of single-hop connections, hence increasing the overall traffic capacity of the global distributed switch 200. Note the increased number of paths in the connectivity matrix 900 of Fig. 9, to be described below.

The connection matrix for the shuffler 240 shown in Fig. 6 is illustrated in Fig. 9. (Fig. 6 also refers to a cross connector 340.) With channel shufflers 240, the allocation of the inter-regional channels can be selected at installation to suit the anticipated traffic pattern.

The cross-connector 340 shown in Fig. 6 permits the inter-regional connectivity to be further enhanced by facilitating adaptive and unequal inter-regional channel assignment. This permits better adaptation to extreme and unpredictable spatial traffic variations. As will be

5           The connectivity of the distributed switch shown in  
Fig. 5 is indicated in connection matrix 700 shown in  
Fig. 7.       A sub-matrix 740 indicates intra-regional  
connectivity and a sub-matrix 750 indicates inter-regional  
connectivity.   The edge modules are labeled according to  
10   the region to which they belong with an upper case  
identifying a source edge module and a lower case  
identifying a sink edge module.   An internal path within  
each edge module is required for a two-hop path.   An entry  
marked 'x' in matrix 700 indicates a direct path of one or  
15   more channels.   (An uppercase **x** indicates a large number of  
channels; a lowercase x indicates a small number of  
channels.)   The connection matrix 700 shows each region to  
be fully connected as sub-matrix 740 indicates.   An edge  
module can connect to any other edge module in the same  
20   region 124 via a direct path of adjustable capacity.   The  
interconnection between regions 124 takes place through the  
diagonal of connectivity shown in entries 702.   For example  
a path from source edge module A0 to sink edge module b1  
can be established in two hops, the first from source edge  
25   module A0 to sink edge module a1 and the second from source  
edge module A1 (which is paired with sink edge module a1)  
to sink edge module b1.   This connection is feasible  
because source edge module A1 and sink edge module a1 share  
memory and control.   The fixed connectivity obtained with  
30   the structure of Fig. 1 can be determined at installation.

Fig. 8 shows a connectivity matrix 800 for a network structured as in Fig. 1, with the inter-region connectivity selected at installation time to be as indicated in sub-matrices 850. The intra-region connectivity, as indicated in sub-matrices 740 in Fig. 8, is the same as the intra-region connectivity shown in Fig. 7.

Connectivity matrix 900 represents the connectivity of a network 200, Fig. 2-A that employs channel shufflers between edge modules 122 and global core centers 126, or the connectivity of a network 300, Fig. 3-A, which employs cross connectors between edge modules 122 and global core centers 126. The intra-region connectivity as indicated by sub-matrices 740 remains unchanged in connectivity matrix 900. The inter-regional connectivity, as indicated by sub-matrices 950 is higher than indicated by sub-matrices 750; there are more paths, of lower capacity, from an edge module 122 to a region 124 in comparison with the network of Fig. 1-A.

If cross connectors 340 are used instead of shufflers 240, the allocation of the inter-regional channels can be adapted dynamically to traffic variations, i.e., the connectivity pattern of Fig. 9 can be changed with time.

## 25 **Reconfiguration Control**

Each edge module should have a timing circuit dedicated to each regional core module 140 or global core module 180. If a regional core center 128 includes C1 regional core modules 140 and the total number of global core modules 180 is C2, then each edge module 122 must have (C1 + C2) timing circuits. A detailed description of a

preferred timing circuit is described in United States Patent Application Serial No. 09/286,431 filed April 6, 1999 and entitled SELF-CONFIGURING DISTRIBUTED SWITCH, the specification of which is incorporated by reference.

## 5    **Time-counter Period**

Using an 18-bit time counter with a 64 nano-second clock period yields a timing cycle of about 16 milliseconds. With a one-way propagation delay between an edge module and any regional core module 140, of the order  
10 of five milliseconds, a time-counter period of 16 milliseconds is adequate.

A 22-bit global time counter yields a timing period of 256 milliseconds with a clock period of 64 nanoseconds (about 16 Mega Hertz). This timing period is adequate for  
15 global reconfiguration if the round-trip propagation delay between any edge module 122 and any global core module 180 to which it is connected is below 256 milliseconds.

## **Reconfiguration Rate**

As described earlier, edge modules 122 within a  
20 network region are interconnected by regional core modules 140 to form a regional distributed switch 124. Several regional distributed switches 124 are interconnected by global core modules 180 in global core centers 126 to form a global network.

25        A regional core module should be reconfigured frequently to increase the agility of the regional distributed switch. Thus, it is preferable to define a network region according to geographic boundaries so that the propagation delay can be contained within acceptable  
30 bounds. The rate of reconfiguration of a regional core



module 140 is bounded by the highest round-trip propagation delay from an edge module 122 to a regional core module. For example, if the round-trip propagation delay from an edge module 122 to a regional core module 140 is 4 milliseconds, then said core module can only reconfigure at intervals that exceed 4 milliseconds. Thus, among the edge modules connected to a regional core module, the edge module of highest round-trip delay dictates the reconfiguration interval. Regional core modules can be reconfigured at different times and their reconfiguration times may be staggered to reduce the reconfiguration-processing burden at source nodes.

A global core module 180 may not be able to reconfigure in short periods, for example within a 20 millisecond period, due to potential large propagation delay between the global core module and the edge modules 122 to which it is connected. The one-way propagation delay between an edge module and a global core module can be of the order 100 milliseconds and the time alignment process described above requires an interchange of timing packets between reconfiguring edge modules and core modules. This requires that the reconfiguration period be larger than the round-trip propagation delay from a source edge module to any core module.

## 25 **Reconfiguration rate Limitation**

The minimum interval between successive re-configurations at a core module, whether regional 140 or global 180, is dictated by the round-trip propagation delay from an edge module participating in a reconfiguration process to a selected core module 140 or 180. The {edge-module / core-module} pair with the highest propagation

5 This enables the regional distributed switches 124 to  
configure at a high rate, every 20 milliseconds, for  
example, if the extent of variations in spatial  
distribution of traffic intensity warrants a  
reconfiguration at a core module 140.

10           The round-trip propagation delay between an edge  
module 122-X in a distributed regional switch 124-X and an  
global core module 180-Y is expected to be higher than the  
round-trip delay between an edge module 122 and a regional  
core module 140 within a regional distributed switch 124.  
15   In the global distributed switch of Fig. 1-A, 2-A, or 3-A,  
frequent reconfiguration of core modules 140 can alleviate  
the need to reconfigure core modules 180.

## Structures of Reduced Connectivity

In one extreme, the number of ports  $J$  can be selected to be zero, and each edge module connects only to core global modules, either directly, through a shuffle stage, or through a cross connector. This results in quadratic scalability as described above. With only global core centers connecting edge modules 122, the reconfiguration rate would be low, twice a second for example.

The regional core modules 140 should, preferably, have the same space-switch size, e.g., all regional core modules 140 may use 32x32 space switches. However, the number of parallel space switches in a core module may differ from one regional core module 140 to another. For

example, with  $J = 128$ , the 128 regional-interface ports may be divided into four regional core modules having 20, 24, 32, and 52 parallel space switches. The selection of the number of space switches per core module is governed by the spatial distribution of the source modules and their respective traffic intensity.

A space switch in a global core module is preferably of a higher capacity than that of a regional core module. For example, while a regional core module may be of size  $32 \times 32$ , a global core module preferably uses  $64 \times 64$  parallel space switches. The number of channels  $K$  (Fig. 1) leading to the global core centers 126 is preferably selected to be larger than the number of ports of a space switch in a global core module 180 for high reachability.

#### **Long-term Configuration of the Global Distributed Switch**

A designated controller associated with each global core module 180, preferably through a collocated edge module 122, collects traffic data and trends them to characterize long-term traffic patterns. This data is used to determine the connectivity of the cross-connector 340. The rate of reconfiguration of cross-connectors is low with long intervals between successive changes; days for example. Prior to any change in a cross-connection pattern, a new route-set is computed offline and communicated to respective edge modules.

#### **Mixture of Core Switches**

The edge modules and core modules, including both the regional core modules 140 and global core modules 180, determine the scalability of the global distributed switch. Each regional core module 140 and each global core

module 180 comprises parallel space switches as described earlier. The capacity of a regional core module 140 is determined by the capacity of each of the parallel space switches. The latter determines the number of edge modules  
5 that can be interconnected through the regional core modules.

As described earlier, a hop is a path from an edge module 122A to another edge module 122B, which is not switched at an intermediate edge module, other than 122A or  
10 122B. The number of regional distributed switches 124 that can be interconnected to form a 2-hop connected global network, where each edge module 122 in a network region 124 can reach any other edge module 122 of another region 124 in at most two hops, is determined by the capacity of each  
15 of the parallel space switches in a global core module 180.

It is noted that an electronic space switch may be appropriate for use in a global core module due to its scalability (to more than 256x256 for example, with each port supporting 10 Gb/s or more).

20 Different regional or core modules may use optical or electronic space switches. However, preferably, a specific core module should use the same type of space switches; optical or electronic.

#### 25 **Independent Master Timing vs. Globally-coordinated Timing**

Each regional core module 140 has its own controller 142 which is supported by an edge module 122 collocated with the regional core module 140. Similarly, each global core module 180 has its own controller 182.  
30 The timing circuit of each core module 140 or 180 is

independent of timing circuits of all other core modules 140, 180. There is no benefit in using a global timing reference.

## Internal Routing

5           To facilitate forwarding, traffic is sorted at each source edge module 122 according to sink edge module 122. At least one packet queue is dedicated to each sink edge module.

A route set is determined for each edge-module pair and is updated with each reconfiguration. Route-set update with reconfiguration is likely, however, to be minimal. A path from an edge module 122 to another edge module 122 within the same region is preferably established within the region. A path from an edge module 122-A in a region 124-A to an edge module 122-B in a different region 124-B may be established directly through a selected global core module 180. If a direct path cannot be established, then a two-hop path may be established through a first hop within the region 124-A to another edge module 122-U within region 124-A, then from edge module 122-U directly to the destination edge module 122-B through a selected global core module 180. A two-hop path may also be established through a first hop from edge module 122-A to an edge module 122-V within region 124-B then from edge module 122-V to the destination edge module 122-B through region 124-B. The route sets generated as described are computed at the edge modules 122 based on distributed connectivity information in a manner well known in the art. It is also noted that three-hop or four-hop paths may be required to carry data streams of very low traffic

intensity. The use of more than two-hops can be minimized with adequate configurations.

For each pair of source edge module and sink edge module, sets of single-hop, two-hop, and more-than-two-hop routes are determined. With appropriate connectivity selection, a large proportion of traffic streams, a traffic stream being defined according to its source edge module and sink edge module, would be routed through a single hop. With wide coverage, using over 1000 edge modules 122 for example, a significant proportion (0.4 for example) of traffic streams may have to be routed through two hops. Three or more hops may be used for traffic streams of very low intensity, which would constitute a very small proportion of the total traffic load. Some sets can be empty: for example, some source-sink pairs may not have direct (single-hop) paths. The process of determining the sets is straightforward. The sets may also be sorted according to cost.

The main premise of an ideal agile-core network is that the traffic can always be routed through the shortest path, and the shortest path is continually adapted to have appropriate capacities for the load it is offered.

When the shortest path is fully assigned, a capacity increment is requested. If shortest-path capacity cannot be increased, the connection may be routed on the second best path. If the latter cannot accommodate the connection, a request is made to increase capacity of the second-best route. Finally, if the first two paths cannot accommodate the capacity-increment request, an attempt is made to accommodate the request through another path, if any, and so on. Another option is to focus only on

The embodiments of the invention described above  
5 are intended to be exemplary only. The scope of the  
invention is therefore intended to be limited solely by the  
scope of the appended claims.